

ASSEMBLY, No. 2610

STATE OF NEW JERSEY 215th LEGISLATURE

INTRODUCED MARCH 5, 2012

Sponsored by:

Assemblyman RONALD S. DANCER

District 12 (Burlington, Middlesex, Monmouth and Ocean)

Assemblyman JOHN J. BURZICHELLI

District 3 (Cumberland, Gloucester and Salem)

Assemblywoman CONNIE WAGNER

District 38 (Bergen and Passaic)

Assemblyman TIMOTHY J. EUSTACE

District 38 (Bergen and Passaic)

Co-Sponsored by:

Assemblywoman McHose

SYNOPSIS

Authorizes placement of horse racing wagers using mobile gaming devices at in-State racetracks subject to commission rules and regulations.

CURRENT VERSION OF TEXT

As introduced.



(Sponsorship Updated As Of: 5/25/2012)

A2610 DANCER, BURZICHELLI

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1 AN ACT concerning the placement of horse racing wagers at in-
2 State racetracks and supplementing chapter 5 of Title 5 of the
3 Revised Statutes.

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5 **BE IT ENACTED** *by the Senate and General Assembly of the State*
6 *of New Jersey:*

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8 1. a. The New Jersey Racing Commission may authorize the use
9 of mobile gaming devices by patrons at in-State racetracks for the
10 placement of wagers on in-State and out-of-State races being
11 transmitted to the racetrack through an approved simulcasting
12 signal, and live races taking place at that racetrack. As used in this
13 section, “mobile gaming devices” means communications
14 technology that allows a patron to transmit information to a
15 computer to place a horse racing wager and to receive and display
16 information concerning wagers, outcomes, and other information
17 necessary or required to be provided to the patron in connection
18 with wagering. The commission shall promulgate the rules and
19 regulations necessary to implement the use of mobile gaming
20 devices at approved racetracks in this State, which shall include, but
21 may not be limited to, ensuring that:

22 (1) the patron is of lawful age and has established a mobile
23 gaming account in person with the permit holder at the permit
24 holder’s racetrack where mobile gaming wagers will be placed;

25 (2) the wager is placed by and the winnings paid to the patron in
26 person within the approved racetrack facility;

27 (3) the amounts wagered are distributed in accordance with
28 applicable laws, rules and regulations;

29 (4) the mobile gaming device is inoperable outside the approved
30 racetrack;

31 (5) the commission has authorized the device for mobile gaming;
32 and

33 (6) mobile wagering is conducted in compliance with other
34 applicable laws, rules, and regulations governing the conduct of
35 horse racing and wagering in this State.

36 b. For the purposes of this section, mobile gaming devices shall
37 be permitted to operate within the property boundaries of an
38 approved racetrack facility, including any restaurant, simulcasting
39 room, and outdoor area, provided that the commission shall
40 ascertain and ensure, pursuant to rules and regulations issued by it
41 to implement mobile gaming under this section, that mobile gaming
42 shall not extend outside of the property boundaries of the racetrack
43 facility.

44 c. Notwithstanding the provisions of subsection b. of this
45 section, the commission may allow the use of mobile gaming in
46 designated areas of the Meadowlands Complex defined under
47 section 3 of P.L.1971, c.137 (C.5:10-3), in addition to the
48 Meadowlands Racetrack, subject to mutual agreement between the

1 racetrack permit holder or owner or lessee and the owner or
2 developer of the designated area of the Meadowlands Complex
3 within which mobile gaming may be implemented pursuant to this
4 subsection.

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6 2. This act shall take effect immediately.

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STATEMENT

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11 This bill authorizes the New Jersey Racing Commission to
12 promulgate rules and regulations to allow the use of mobile gaming
13 devices by patrons at in-State racetracks for the placement of
14 wagers on in-State and out-of-State races being transmitted to the
15 racetrack through an approved simulcasting signal, and live races
16 taking place at that racetrack. Under the bill, “mobile gaming
17 devices” are defined as communications technology that allows a
18 patron to transmit information to a computer to place a horse racing
19 wager and to receive and display information concerning wagers,
20 outcomes, and other information necessary or required to be
21 provided to the patron in connection with wagering. The
22 commission’s rules and regulations must ensure that: (1) the patron
23 is of lawful age and has established a mobile gaming account in
24 person with the permit holder; (2) the wager is placed by and the
25 winnings paid to the patron in person within the approved racetrack
26 facility; (3) the amounts wagered are distributed in accordance with
27 applicable laws, rules and regulations; (4) the mobile gaming device
28 is inoperable outside the approved racetrack; (5) the commission
29 has authorized the device for mobile gaming; and that (6) mobile
30 wagering is conducted in compliance with other applicable laws,
31 rules, and regulations governing the conduct of horse racing and
32 wagering in this State.

33 Under the bill, mobile gaming devices would be permitted to
34 operate within the property boundaries of an approved racetrack
35 facility, including any restaurant, simulcasting room, and outdoor
36 area, but the commission must ascertain and ensure that mobile
37 gaming does not extend outside of the property boundaries of the
38 racetrack facility. However, the bill permits the commission to
39 allow the use of mobile gaming in designated areas of the
40 Meadowlands Complex defined under section 3 of P.L.1971, c.137
41 (C.5:10-3), in addition to the Meadowlands Racetrack, subject to
42 mutual agreement between the racetrack permit holder or owner or
43 lessee and the owner or developer of the designated area of the
44 Meadowlands Complex.